

HOW TO PLAY "GHOST IN THE GRAVEYARD"

Number of Players: 3 or more players.

Equipment: no equipment is needed, just a spacious area to run around and hide.

Setting Up: choose an area to be the boundaries of the graveyard like part of a local park or a few yards in your neighborhood that are next door to each other. Then you decide where the "safe spots" in the playing area will be. The chosen safe spot will be your home base.

Next you'll need to choose a player to be the "Ghost". You can have someone volunteer or choose them some other way like playing "Rock, paper, scissors" (see instructions on our "Games" page).

How to Play:

All the other players stay in their safe spots.

The Ghost will then go and hide somewhere on the playing field (far from safe spots).

As the ghost is hiding, the other players count: *one o'clock, two o'clock, three o'clock*, and so on until they get to 12 o'clock.

Then everyone shouts: **Midnight! I hope I don't see the ghost tonight!**

Next, everyone leaves the base to search for the Ghost.

If anyone gets near the Ghost, the Ghost will jump out and try to tag them. The first player to see the ghost shouts "*Ghost in the graveyard*" to warn everyone else. The other players run away from the Ghost and return to home base to avoid getting tagged.

Anyone who gets tagged becomes the new Ghost.

If the Ghost doesn't tag anyone, the last player to get to home base becomes the next Ghost.

Keep the game going as long as you like.

Variations: for an extra spooky variant, try playing the game in the dark and searching for the Ghost with flashlights. Any player who gets tagged turns off their flashlight and becomes a new Ghost.

[More games to play with children on our website](#)



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